

Theatre 1050 / 1551
INTRO TO THE VISUAL ART OF
THEATRE / SCENOGRAPHY

LECTURE, FALL 2017, T.TH. 10:45 – 12:05 Building 73 Rm 242

THEA 1552 LAB: Sec 1 – M. W. 1:25-2:45
Sec 2 – M. W. 3:00-4:20
Sec 3 – Fri. 12:55 – 3:55
Sec 5 – T. TH. 2:00 – 3:20
Sec 6 – M. W. 5:00 – 7:40

There is **NO LAB COMPONENT to 1050**

INSTRUCTOR: Michael J. Horejsi

Office: Rm 234

E-mail: Michael.horejsi@utah.edu

Office Hours: 9:30 – 11:30 Mon. Fri. and by appointment

GENERAL INTRODUCTION: THEA 1050 INTRO TO THE VISUAL ARTS OF THEATRE & THEA 1551 SCENOGRAPHY will meet together and follow the same syllabus and syllabus requirements. THEA 1550 is a five-credit course and requires an additional lab component. THEA 1050 students do not have a lab requirement and will only receive three academic credits for the course THEA 1050. THEA 1050/1551 (lecture) will meet twice weekly.

COURSE DESCRIPTION / OBJECTIVES: THEA 1050/1551 is an introduction to the art of scenography, including the ways in which theatre artists communicate visually, and the ways audiences read information in a theatrical design. The overall goal of the course is to give students the opportunity to learn about the design process, the six primary areas of design; scenic, costume, lighting, sound, media, and technical direction. Upon completion of the course the student should be familiar with the basic terminology and tools used in the production process, have a working understanding of basic design and composition principles, be able to communicate artistic concepts visually, and respond to conceptual elements in others work.

REQUIRED TEXT: *Riders to the Sea* by: John Millington Synge, (One-Act Plays.com) and one script chosen as semester design concentration, to be presented as final design “Book”

SUGGESTED TEXTS: *Theatrical Design and Production*, J. Michael Gillette

REQUIRED SUPPLIES: Sketchbook, 8 ½ by 11 minimum, 2H pencil
A Ruler

suggested < 9 x 12 toned, tan or grey, sketchbook, HB pencil
< charcoal pencil or 5B or darker, white pencil or
< white Conte'
< scale rule: **ARCHITEC'S SCALE RULE, NOT ENGINEER'S**

GRADING: Grading will be based upon in class work and participation, assigned projects and exercises, and lab work (for 1550 only).

Grade Breakdown:

100-94%	=	A	77-74%	=	C
93-90%	=	A-	73-70%	=	C-
89-88%	=	B+	69-68%	=	D+
87-84%	=	B	67-64%	=	D
83-80%	=	B-	63-60%	=	D-
79-78%	=	C+	59% and Below	=	E

100 pts Ten Assignments. In and out of class work that develops the overall design concept of the students chosen script. To be presented when complete as final project for class. These are the Assignments given due dates in the class schedule.

75 pts In class exercises. Creative thinking technique exercises, skills training, and project preparation. All work done in class. No exceptions.

250 pts Final project. Compilation of all design work done throughout the semester and presented during final exam period as complete design “Book”

Choice of Play, choose one of the following;

“Romeo and Juliet” “Midsummer Night’s Dream” “Comedy of Errors”
“Macbeth” “King Lear” “Hamlet” “The Tempest” by William Shakespeare

“The Seagull” “The Boor” “The Proposal” by Anton Chekhov

“A Streetcar Named Desire” “The Night of the Iguana” “The Glass
Menagerie” by Tennessee Williams

“A Moon for the Misbegotten” “Long Day’s Journey Into Night”
by Eugene O’Neill

“Grease” by Warren Casey and Jim Jacobs
“Little Shop of Horrors” by Allen Menken and Howard Ashman
“Into the Woods” by Stephen Sondheim and James Lapine
“The Fantastics” by Harvey Schmidt and Tom Jones

You may choose a script not listed above. If there is a show you feel strongly about, something you are interested in exploring visually, you can choose to do that show. **You must provide me with a printed copy of the script that I can keep for the semester.**

100 pts Final Exam

Wednesday December 11th 10:30am -11:30pm PAB 103

Late work is accepted, but at reduced credit. 10% per day.

Class Schedule:

August	#1	20	Intro	
	#2	22	Drawing, Drafting, and Rendering	
	#3	27	Technical Theatre, DD&D cont.	
	#4	29	Technical Theatre,	Lecture at Kingsbury Hall
September	#5	3	Technical Theatre	Assignment #1 Due
	#6	5	Elements of design	
	#7	10	The Design Process	Assignment #2 Due
	#8	12	Scenic Design	
	#9	17	Scenic Design	Assignment #3 Due
	#10	19	Scenic Design	
	#11	24	Scenic Design	
	#12	26	Scenic Design	Assignment # 4 Due
October	#13	1	Costume Design	
	#14	3	Costume Design	Assignment # 5 Due
		8	Break	
		10	Break	

Class Schedule cont.

	#15	15	Costume Design	Assignment # 6 Due
	#16	17	Costume Design	
	#17	22	Costume Design	
	#18	24	Lighting Design	
	#19	29	Lighting Design	Assignment # 7 Due
	#20	31	Lighting Design	
November	#21	5	Lighting Design	
	#22	7	Lighting Design	Assignment # 8 Due
	#23	12	Sound Design	
	#24	14	Sound Design	
	#25	19	Sound Design	assignment # 9 Due
		21	TBD	
	#26	26	Sound Design	Assignment # 10 Due
		28	Thanksgiving (no class)	
December	#27	3	Design Presentations	
	#28	5	Design Presentations	
		11	Final Exam 10:30am – 11:30	Room 242
			Design Presentations 11:30 – 12:30	

Description of Assignments above:

- #1 Lotus diagram, Script Choice, and Theatre Space Choice
- #2 Set Research; Background and Conceptual
- #3 Tug-of-War Diagram
- #4 Ground Plan and Front Elevation
- #5 Set – Color, texture, and surface treatment
- #6 Costume or Hand Prop, scaled and colored drawing
- #7 Costume Renderings
- #8 Research – Lighting
- #9 Light Plot
- #10 Sound Cue List, in class cue

The University of Utah seeks to provide equal access to its programs, services and activities for people with disabilities. If you will need accommodations in the class, reasonable prior notice needs to be given to the [Center for Disability Services](#), 162 Union Building, 581-5020 (V/TDD). CDS will work with you and the instructor to make arrangements for accommodations.

All information in the course can be made available in alternative format with prior notification to the Center for Disability Services.

Direct questions or concerns about the above information to: